The University of Melbourne

Semester 2 Assessment, 2007.

Department of Computer Science and Software Engineering

433-340 Software Engineering Project

Student Number:	

Reading Time: 0 minutes

Writing Time: 15 minutes

This paper has 13 pages including this cover page.

Identical Examination Papers: None

Common Content Papers: None

Authorised Materials: PDF Viewer, Captive Audience

Instructions to Invigilators:

This is an oral exam. The students must give a presentation.

Do not interrupt students in any way.

Instructions to Students:

No cheating is permitted under any circumstances.

Be aware that there is no single correct answer.

Library: This paper may not be held by the Baillieu Library.

Question 1	(2 marks)	(1 minutes)				
What was your project?						

Question 2 (2 marks) (1	minutes)					
How did your ideas about the system change during the year?						

Question 3 (2 marks) (1 minutes) How did you deal with your client? What problems did you have? Was the client satisfied with the delivered system?

Question 4 (2 marks) (1 minutes)

What did your project produce?

- A 9,486 lines of TeX source
- B 4,202 lines of Python code
- C 981 lines of HTML
- D 910 lines of JavaScript
- E 425 lines of CSS
- F 205 pages of documents
- G This presentation
- H All of the above

Question 5	5 (2 marks) (1 minutes)				
What was your testing strategy?					

Question 6	(2 marks)	(2 minutes)				
What are the	major problen	ns you encounte	ered? How did	you overcome	them?	

Question 7 (2 marks) (3 minutes) How did you use the provided software and resources?

For example:
1 How did you use the Wiki?
2 How did you use the repository?
3 How did you use the team directory?
4 How did you use the team computer?
5 How did you use the task tracking system?
Would you do the same again?

Question 8 (2 marks) (1 minutes) What level of formality did you adopt? Did this level change during the year? Did it work well for your team?

Question 9 (2 marks) (1 minutes)

How much quality is there in the delivered system?

A None
B Not much
C A large quantity
D Hard to describe (use answer box below)

What was your risk management strategy? A Non-existent B Informal C Formal D Rigidly Prescribed

Question 10 (2 marks) (1 minutes)

Question 11 (2 marks) (1 minutes) What work still remains before the markers will be happy with your project? Do you consider this work necessary for a good software project?

Question 12 (4 marks) (4 minutes)

This question investigates your overall opinion of the project.

■ (a) What have you learnt from your project?
■ (b) What would you have done better or differently if you were doing the project again?
■ (c) Overall, were you satisfied with what you achieved and what you learnt during the project?
Explain why in the box below.
A Yes
B No